


Student Opportunities for Success

Universal Design for Learning




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The ACCESS Project

- Universal Design for Learning (UDL)
- Funded by U.S. Dept. of Education, Office of Postsecondary Ed.
- Winner of 2008 N. Preston Davis Group Award for Instructional Innovation
- Partnering with The Institute for Learning and Teaching (TILT), College of Natural Sciences, CVMBS



Defining UDL

“ Universal Design for Learning is a set of principles and techniques for creating inclusive **teaching classroom instruction** and accessible **technology course materials**. ”



UDL Video




Colin Roger Heffern
Undergraduate, Pre-Landscape Architecture




Applying the 3 principles



- ⦿ **Present** information and concepts in multiple ways and in a variety of formats.
- ⦿ Allow students multiple ways to **express** their comprehension and mastery of a topic.
- ⦿ Encourage students to **engage** with new ideas and information in multiple ways.





UDL is not

- ⦿ A “silver bullet” for education
- ⦿ A one-size-fits-all solution
- ⦿ A set of rules for accessibility



	<h2>What can UDL accomplish?</h2>
	<ul style="list-style-type: none">● Cast a wider net to “catch” a more diverse set of learners● Make learning more active and engaging● Make learning and the materials of instruction accessible and usable by more students● Help reduce the need for individual accommodations

	<h2>Concurrent Sessions</h2>
	<ol style="list-style-type: none">1. Creating an Inclusive Learning Environments with UDL2. Universally Designed Course Materials
